

Europe's AI Reality Check
Regulation Without Energy Is Industrial Policy
Without Industry

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Executive Summary

- AI is no longer primarily constrained by algorithms. It is constrained by atoms: electricity, grids, transformers, permits, factories, and insurance.
- In the United States, the constraint is increasingly physical: grid interconnection queues, transformer lead-times, and the pace at which power generation can be added. Some grid connection requests can face waits on the order of years, not months.[1]
- In Europe, the constraint is physical and political: slow grid connection queues in core hubs, high energy prices, fragmented permitting regimes, and regulatory complexity that adds cost and uncertainty for startups and deployers.[2][3]
- The EU's ambition to at least triple data centre capacity within five to seven years collides with grid reality: in major European hubs, connection queues can average seven to ten years.[2][4]
- Supply chain bottlenecks have moved 'up the stack': not just GPUs, but high-bandwidth memory (HBM), advanced packaging (e.g., CoWoS), power equipment, and cooling infrastructure.[5][6]
- A quiet deployment blocker is emerging: insurers are increasingly excluding AI-related risks because the liability surface is hard to price, slowing enterprise rollout even when the technology works.[7]
- The EU AI Act (Regulation (EU) 2024/1689) is risk-based in design, but the compliance model risks becoming a tax on European experimentation—especially for SMEs—unless implementation is radically simplified and paired with infrastructure investment.[8][9]
- Europe can still win meaningful parts of the AI economy, but only if it treats compute like strategic infrastructure: accelerate energy buildout, unblock grid connections, standardize permitting, and implement 'regulation with a runway' (safe harbours, sandboxes, and clear liability frameworks).

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1. The shift from ‘Bits’ to ‘Atoms’

For most of the last decade, the limiting factors in AI were largely digital: model architectures, data availability, and algorithmic breakthroughs. As of 2026, the centre of gravity has shifted. Frontier progress continues, but the binding constraints increasingly come from the physical world—electricity supply, grid capacity, manufacturing lead-times, and the ability to deploy systems inside real organisations.

This is not a philosophical problem. It is a logistics problem. The winners of the next phase will not be the loudest regulators or the most elegant theorists. They will be the regions that can pour concrete, lay copper, deliver transformers, and connect megawatts on predictable timelines.

2. Bottleneck #1: Energy & the Grid

2.1 The US bottleneck: interconnection queues and grid hardware

In the US, the headline constraint is grid interconnection and the time-to-power for large new loads. Deloitte notes that some requests to connect large new facilities can face waits on the order of seven years.[1] At the same time, power demand from AI-oriented data centres could rise dramatically over the next decade, with Deloitte estimating US AI data centre demand growing from roughly 4 GW in 2024 to 123 GW by 2035.[1]

Even when generation exists on paper, the grid is gated by equipment and construction. Large power transformers—sometimes literally house-sized—have become a strategic bottleneck. A U.S. National Infrastructure Advisory Council (NIAC) report notes transformer lead times ranging from 80 to 210 weeks.[10]

2.2 The EU bottleneck: high ambition meets slow power reality

Europe’s AI ambition is explicit. The European Commission’s AI Continent initiative aims to at least triple the EU’s data centre capacity within five to seven years.[4] But the grid is already straining. The International Energy Agency (IEA) warns that within the EU, waits to secure grid connections can range from two to ten years, and in the major European hubs (often called FLAP-D: Frankfurt, London, Amsterdam, Paris, Dublin) the queues can average seven to ten years.[2]

These constraints are not theoretical. Dublin and Amsterdam have previously paused or restricted new projects citing grid availability.[2] Germany’s Frankfurt/Rhine-Main region—one of Europe’s most important data centre clusters—has repeatedly signalled that power and grid constraints, not land, are the limiting factor.[11]

Europe also has a cost problem. Industrial electricity prices remain structurally higher than in key competitor regions, undermining the business case for large-scale AI infrastructure.[12]

2.3 Why this matters: AI is ‘energy-to-intelligence’ conversion

Every serious AI capability ultimately converts energy into useful work: training, inference, storage, networking, and cooling. If Europe cannot deliver power reliably and cheaply at scale, Europe will consume AI services built elsewhere—and the industrial spillovers (jobs, tax base, manufacturing ecosystems) will follow the infrastructure.

Table 1: Energy and grid bottlenecks—US vs EU (illustrative)

Dimension	United States	European Union
Grid connection timelines (large new loads)	Some requests can face ~7-year waits.[1]	EU: 2–10 years; FLAP-D hubs average 7–10 years.[2]
Grid hardware lead-times	Large transformers: 80–210 weeks.[10]	Transformer constraints also visible; Europe is investing to expand capacity.[13]
Policy target for data centre expansion	Market-led buildout; constrained by power and permits	Commission goal: triple EU data centre capacity in 5–7 years.[4]

3. Bottleneck #2: Chips, Memory & Packaging

The world spent 2023 debating GPU shortages. By 2026, the constraints have shifted from ‘just GPUs’ to the ecosystem around them: high-bandwidth memory (HBM), advanced packaging, substrates, power delivery, and cooling.

3.1 High-bandwidth memory (HBM) is tight

HBM is essential for modern AI accelerators. Reuters reported as early as 2024 that suppliers were close to selling out near-term HBM capacity, with much of 2025 supply allocated.[5] More recent reporting indicates the memory supply squeeze has continued as AI demand outpaces capacity expansion.[14]

3.2 Advanced packaging is a choke point

Even if you have a leading-edge logic die, you cannot ship an AI accelerator without advanced packaging that connects compute to memory. TSMC’s CoWoS technology has been repeatedly described as a bottleneck; Reuters reported on TSMC’s plans to expand advanced packaging capacity as demand surged.[6] Nvidia has also described advanced packaging capacity as a production constraint during periods of strong demand.[15]

3.3 Europe’s additional constraint: dependence and positioning

Europe’s semiconductor strategy is trying to respond through initiatives such as the European Chips Act, which the Commission originally framed as mobilising over €43 billion in public and

private investment.[16] But Europe’s position in the AI supply chain remains uneven: it has world-class equipment and automotive/industrial strengths, yet limited access to frontier-scale AI hardware supply at the pace and scale required.

4. Bottleneck #3: Insurance & Liability

One of the least discussed adoption bottlenecks is also one of the most practical: insurers. As AI systems move from ‘assistive’ to ‘decision-making’, the variance of potential losses grows—from compliance failures to safety incidents.

Legal and industry observers have noted a trend toward ‘absolute’ or broad exclusions for AI-related risks in some insurance policies. The effect is straightforward: if the risk cannot be priced, it cannot be insured—and if it cannot be insured, many enterprises will not deploy it at scale.[7]

Europe’s risk-averse corporate culture and heavy regulated sectors (manufacturing, healthcare, finance) make this even more acute. If Europe wants adoption, it must treat liability frameworks and insurability as infrastructure—not an afterthought.

5. Bottleneck #4: Regulation & the European ‘Vetocracy’

Europe has chosen to lead with regulation. The EU AI Act (Regulation (EU) 2024/1689) establishes a risk-based framework with bans on certain uses, strict obligations for high-risk systems, and transparency requirements for other categories.[8]

A risk-based approach is defensible. The implementation problem is cost, ambiguity, and speed. If compliance is slow, bespoke, and expensive, it behaves like a moat—protecting incumbents and suffocating startups.

Pre-AI-Act analysis from CEPS, drawing on the Commission’s impact assessment assumptions, highlighted that compliance obligations like quality management systems can impose substantial costs, including significant upfront and recurring expenditures.[9] Regardless of the exact figure for any given company, the direction is clear: Europe is adding friction precisely where iteration speed matters most.

5.1 The ‘regulate-first’ trap

Europe’s default posture is to ask: ‘How do we prevent harm?’ before it asks: ‘How do we scale capability?’ That ordering is backwards in a world where competitiveness is gated by physical infrastructure. Rules without power are irrelevant; rules without compute are symbolic; rules without capital are theatre.

5.2 What ‘good’ looks like: regulation with a runway

- Standardised compliance artefacts (templates, model cards, safety cases) that SMEs can reuse.

- Clear safe harbours for early-stage experimentation and open-source components.
- Fast, harmonised conformity assessment pathways, with predictable timelines.
- A liability/insurance regime that rewards measurable safety work (testing, monitoring, incident response) rather than paperwork.

6. What this means for Europe’s competitiveness

Europe risks becoming the world’s most sophisticated importer of AI: a market with strict rules, high trust requirements, and strong demand—but with the compute, models, and infrastructure owned elsewhere.

This is not just about startups. It is about the industrial base. If the next generation of industrial optimisation, drug discovery, defence autonomy, and knowledge work is powered by AI, then control of AI infrastructure is control of productivity growth.

Table 2: The investment and scaling gap (selected indicators)

Indicator	United States	Europe (EU / EU+UK where noted)
Private AI investment (2024)	US: \$109.1B (AI Index).[17]	Comparable EU-wide figure varies by methodology; Europe lags materially.[2][18]
Private AI investment (2023)	US: €62.5B (EPRS summarising AI Index).[18]	EU+UK: €9B (EPRS summarising AI Index).[18]
Energy strategy for data centres	Market-driven; constrained by grid hardware and interconnection.[1][10]	Commission goal: triple capacity in 5–7 years; grid constraints already severe.[2][4]

7. A policy agenda that matches physics

Europe does not need another ‘strategy’. Europe needs execution capacity—delivered through permitting, procurement, and buildout.

7.1 Power the AI economy

- Create ‘AI Power Zones’: pre-permitted sites with ready grid capacity, fast-track interconnection, and clear environmental standards.
- Treat transformers and switchgear as strategic assets: expand EU manufacturing, standardise specifications, and use long-term offtake contracts.

- Allow non-firm connections where appropriate (curtailment-based contracts) to reduce time-to-power while new transmission is built.[2]
- Pair new data centres with flexibility: on-site batteries, demand response, and waste-heat reuse where feasible.
- Be honest about the 2026–2028 window: bridge power with pragmatic solutions while long-lead nuclear/SMR timelines mature.

7.2 Build sovereign compute (without pretending Europe can do it alone)

- Anchor AI ‘gigafactories’ with real purchase commitments (chips + power + networking), not just press releases.
- Use public procurement as a scaling lever: governments should buy compute the way they buy defence capabilities—on multi-year horizons.
- Encourage a European cloud + inference layer that can compete on latency, compliance, and price—not just sovereignty narratives.

7.3 Make the AI Act workable for builders

- Implement ‘compliance-by-default’: open templates, automated documentation, and reference implementations funded as digital public goods.
- Create SME safe harbours and innovation sandboxes with real legal certainty (not vague guidance).
- Harmonise enforcement across Member States to prevent a fragmented ‘27 regulators’ problem.
- Focus on measurable safety outcomes (testing, monitoring, incident response) rather than paperwork volume.

7.4 Fix the insurance blocker

- Establish an EU-level AI incident taxonomy and reporting standard so insurers can price risk.
- Create a public-private reinsurance backstop for high-impact AI deployments (similar logic to terrorism risk pools).
- Tie favourable premiums to demonstrable controls: audits, red-teaming, monitoring, and rollback capability.

Conclusion

Europe is not losing because Europeans are less intelligent. Europe is losing because Europe is slower to build. AI is now an infrastructure race. And infrastructure races are won by the regions that align policy with physics.

If the EU wants to lead in ‘trustworthy AI’, it must also lead in power, permits, and production. Otherwise, Europe will regulate a future it does not control.

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